Dark Vessel

An enemy sorcerer harbors a dark entity within them. Kill them before the wreak havoc upon loyal citizens!

# Mission Summary

Type of Engagement: Elimination  
Victory Condition: Sorcerer/Demon killed

# Adversary

Their force does not seem too strong, but don’t underestimate the power of this sorcerer!

# Deployment

You deploy within 5cm of your side of the map. The enemy deploys on the other.

# Objectives

Kill the enemy sorcerer. If this frees the demon within, kill it too.

### Dark Vessel

This unit must be a character with at least *sorcery(2)*. It carries a demon within them, making them stronger: the vessel gets a free blessing and +2 HP.

When the vessel is slain, an *Abomination* spawns with 3+D6 hp. It has 2 Dreadclaws as weapons.